

# An Introduction to Three-Dimensional, Rigid Body Dynamics

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## Volume I: Kinematics

### Unit 1

#### Angular Velocity and Angular Acceleration: An Introduction

##### Summary

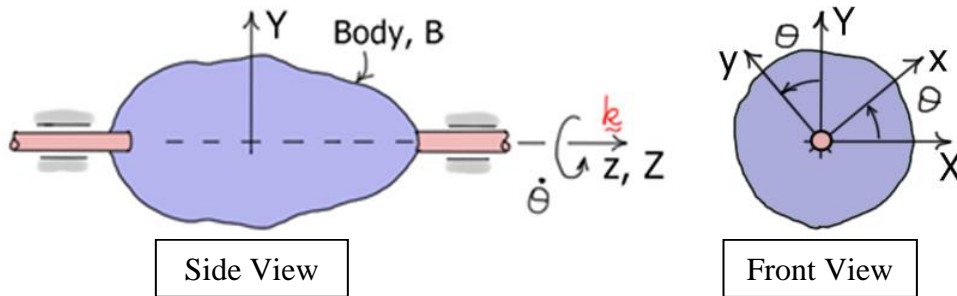
This unit introduces the concepts of *angular velocity* and *angular acceleration* vectors and shows *how to calculate* them for mechanical systems in which components are connected by simple revolute (pin) joints. These *concepts* will be *generalized* in Unit 5 to apply to systems with more *complex connecting joints*.

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# Simple Rotational Motion

## Simple Angular Velocity

The rigid body  $B$  shown in the diagram below rotates about the  $Z$ -axis. The  $XYZ$  reference frame is a *fixed* (non-rotating) frame, while the  $xyz$  reference frame is fixed-in and *rotates* with the body  $B$ . Angle  $\theta$  is defined as the *angle of rotation* of  $B$ , and  $\dot{\theta}$  is the *rotation rate*.



The *angular velocity* of  $B$  in  $R$  (written here as  ${}^R\omega_B$ ) is defined as

$${}^R\omega_B = \frac{d\theta}{dt} \tilde{k} = \dot{\theta} \tilde{k}$$

The *magnitude* of  ${}^R\omega_B$  is the *rate* of rotation (usually expressed in radians/second), and its *direction* is defined by the “*right-hand*” rule. Let the fingers of your right hand point in the direction of the rotation, and your thumb points in the direction of  ${}^R\omega_B$ . Note that time derivatives of scalar functions (e.g.  $\theta(t)$ ) are often indicated using a “ $\cdot$ ” over the function name (e.g.  $\dot{\theta}(t)$ ).

## Simple Angular Acceleration

The *angular acceleration* of  $B$  in  $R$  (written as  ${}^R\alpha_B$ ) is found by *differentiating* the *angular velocity* vector. That is,

$${}^R\alpha_B = \frac{d}{dt} ({}^R\omega_B) = \ddot{\theta} \tilde{k}$$

Here,  $\ddot{\theta}$  represents  $\frac{d^2\theta}{dt^2}$  and is usually expressed in units of radians/second<sup>2</sup>. Also, note that the *derivative* of  ${}^R\omega_B$  is taken in the reference frame  $R$  so unit vectors fixed in  $R$  are taken as constant.

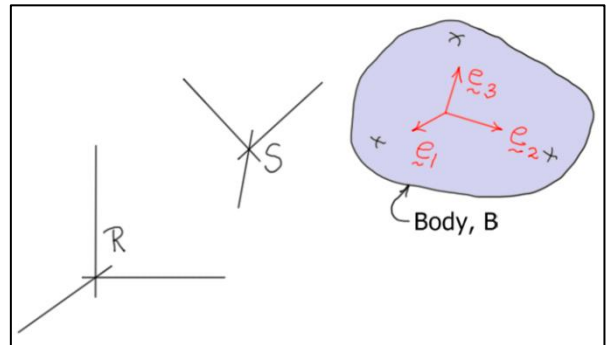
# Complex Rotational Motion

## Angular Velocity: Summation Rule

Consider a rigid body  $B$  undergoing three dimensional motion as shown in the diagram below.  $R$  and  $S$  represent *two reference frames rotating* relative to each other. The *angular velocity* of the body  $B$  relative to the reference frame  $R$  (again, written as  ${}^R\omega_B$ ) may be found by using the *summation rule for angular velocities* to work through the intermediate reference frame  $S$ .

$$\boxed{{}^R\omega_B = {}^S\omega_B + {}^R\omega_S}$$

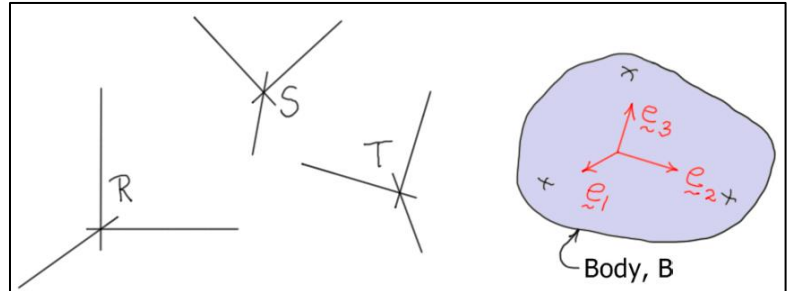
Here,  ${}^S\omega_B$  represents the *angular velocity* of  $B$  relative to the reference frame  $S$ , and  ${}^R\omega_S$  represents the *angular velocity* of frame  $S$  relative to  $R$ .



Consider next the body  $B$  in the the diagram below. Here, there are *three* reference frames ( $R$ ,  $S$ , and  $T$ ) *all rotating* relative to each other. In this case,  ${}^R\omega_B$  the angular velocity of  $B$  relative to  $R$  may be found using the *summation rule* to work through the intermediate frames  $S$  and  $T$ .

$$\boxed{\begin{aligned} {}^R\omega_B &= {}^T\omega_B + {}^R\omega_T \\ &= {}^T\omega_B + {}^S\omega_T + {}^R\omega_S \end{aligned}}$$

In fact, this rule may be *extended* to as many reference frames as necessary.



The *summation rule* may be used to compute the *angular velocity* of a body (undergoing three-dimensional motion) by introducing a set of *reference frames* whose relative angular motions may be described using *simple angular velocities*. Then, the angular velocity of the body is found by *summing* the simple angular velocities.

## Angular Acceleration

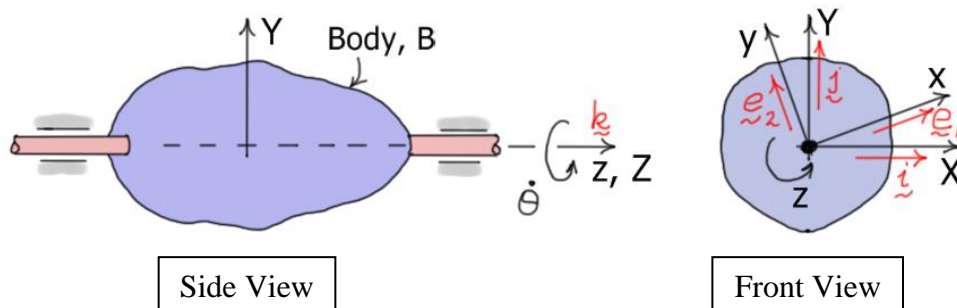
There is *no* corresponding summation rule for *angular acceleration*. As with simple angular motion, the *angular acceleration* of a body is found by *direct differentiation* of the *angular velocity* vector.

$$\boxed{{}^R\alpha_B = \frac{{}^R d}{dt} ({}^R\omega_B)}$$

# Differentiating Unit Vectors Using the Angular Velocity Vector

## Simple Rotational Motion

Consider again a rigid body  $B$  rotating about a single axis. As before, the  $XYZ$  reference frame is a *fixed* frame, while the  $xyz$  reference frame is fixed-in and *rotates* with the body. Here, the directions of the  $XYZ$  reference frame are represented using the *unit vector set*  $R: (\underline{i}, \underline{j}, \underline{k})$ , and the directions of the  $xyz$  reference frame using the unit vector set  $B: (\underline{e}_1, \underline{e}_2, \underline{k})$ . Note that each unit vector set is a *right-handed* set, that is  $\underline{i} \times \underline{j} = \underline{k}$  and  $\underline{e}_1 \times \underline{e}_2 = \underline{k}$ .



Unit vectors fixed in  $B$  can be *differentiated* using the concept of *angular velocity*. It can be shown that

$$\frac{{}^R d\underline{e}_i}{dt} = {}^R \underline{\omega}_B \times \underline{e}_i \quad (i = 1, 2)$$

Here  $\frac{{}^R d\underline{e}_i}{dt}$  represents the *derivative* of the unit vector  $\underline{e}_i$  *in reference frame*  $R$ .

**Aside:** 
$$\frac{{}^R d\underline{e}_1}{dt} = \frac{{}^R d}{dt} (C_\theta \underline{i} + S_\theta \underline{j}) = \dot{\theta}(-S_\theta \underline{i} + C_\theta \underline{j}) = \dot{\theta} \underline{e}_2 = \dot{\theta}(\underline{k} \times \underline{e}_1) = {}^R \underline{\omega}_B \times \underline{e}_1$$

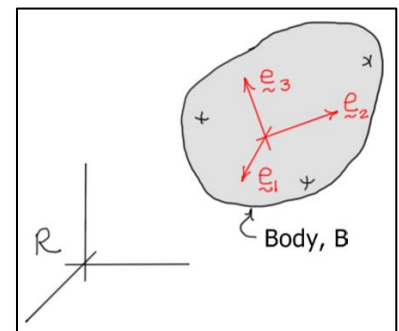
Note here that  $S_\theta$  and  $C_\theta$  have been used to represent the sine and cosine of angle  $\theta$ .

## Differentiation of Unit Vectors – The General Case

Consider now a rigid body  $B$  moving in *three-dimensional space*.

Given a set of unit vectors  $B: (\underline{e}_1, \underline{e}_2, \underline{e}_3)$  fixed in  $B$ , it can be shown that

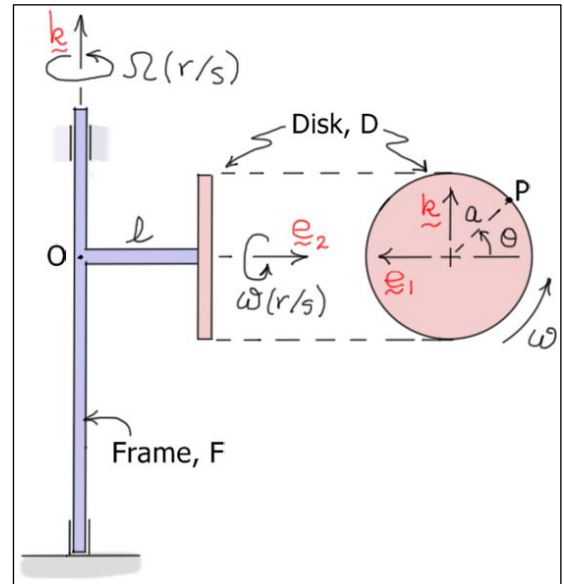
$$\frac{{}^R d\underline{e}_i}{dt} = {}^R \underline{\omega}_B \times \underline{e}_i \quad (i = 1, 2, 3)$$



As before,  $\frac{{}^R d\underline{e}_i}{dt}$  represents the *derivative* of unit vector  $\underline{e}_i$  in the reference frame  $R$ , and  ${}^R \underline{\omega}_B$  is the *angular velocity* of  $B$  in  $R$ .

### Example 1:

The system shown consists of two connected bodies – the frame  $F$  and the disk  $D$ . Frame  $F$  rotates at a rate of  $\Omega$  (rad/s) about the fixed vertical direction (annotated by the unit vector  $\tilde{k}$ ). Disk  $D$  is affixed-to and rotates relative to  $F$  at a rate of  $\omega$  (rad/s) about the horizontal arm of  $F$  (annotated by the rotating unit vector  $e_2$ ).



Reference frames:

$R: (\tilde{i}, \tilde{j}, \tilde{k})$  (fixed frame)

$F: (e_1, e_2, \tilde{k})$  (rotating frame)

Find: (express the results using unit vectors fixed in  $F$ )

- ${}^R\omega_D$  ... the **angular velocity** of disk  $D$  in  $R$
- ${}^R\alpha_D$  ... the **angular acceleration** of disk  $D$  in  $R$

Solution:

a) Using the summation rule:  $\boxed{{}^R\omega_D = {}^F\omega_D + {}^R\omega_F = \omega e_2 + \Omega \tilde{k}}$  (rad/s)

b) The angular acceleration is found by **direct differentiation**.

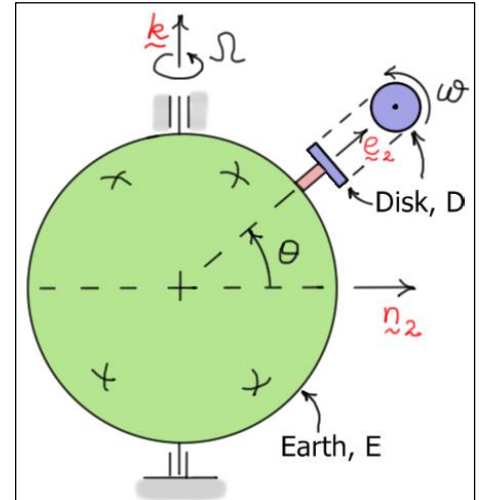
$$\begin{aligned} {}^R\alpha_D &= \frac{{}^R d}{dt} ({}^R\omega_D) = \dot{\omega} e_2 + \omega \frac{{}^R d}{dt} (e_2) + \dot{\Omega} \tilde{k} + \underbrace{\Omega \frac{{}^R d}{dt} (\tilde{k})}_{\text{zero}} \\ &= \dot{\omega} e_2 + \omega ({}^R\omega_F \times e_2) + \dot{\Omega} \tilde{k} = \dot{\omega} e_2 + \omega (\Omega \tilde{k} \times e_2) + \dot{\Omega} \tilde{k} \end{aligned}$$

So,

$$\boxed{{}^R\alpha_D = -\omega \Omega e_1 + \dot{\omega} e_2 + \dot{\Omega} \tilde{k}}$$
 (rad/s<sup>2</sup>)

## Example 2:

The system shown consists of two connected bodies – the earth  $E$  and the disk  $D$ . The earth is assumed to rotate at a rate  $\Omega$  about a fixed direction (annotated by the unit vector  $\underline{k}$ ). Disk  $D$  is affixed-to and rotates relative to  $E$  at a rate  $\omega$  about a vertical axis at a latitude angle of  $\theta$  (annotated by the unit vector  $\underline{e}_2$ ). The unit vector  $\underline{n}_2$  points outward along the equatorial plane, and  $\underline{e}_2$  is in the plane formed by the unit vectors  $\underline{n}_2$  and  $\underline{k}$ .



Given:

$$\Omega = 1 \text{ (rev/day)} = 7.2722 \times 10^{-5} \text{ (rad/s)} = \text{constant}$$

$$\omega = 10,000 \text{ (rpm)} = 1047.2 \text{ (rad/s)} = \text{constant}$$

Reference frame:

$$E: (\underline{n}_1, \underline{n}_2, \underline{k}) \text{ (rotating frame)} \quad (\underline{n}_2 \times \underline{k} = \underline{n}_1)$$

Find: (express the results using unit vectors fixed in  $E$ )

- ${}^R \underline{\omega}_D$  ... the **angular velocity** of disk  $D$  relative to a fixed frame
- ${}^R \underline{\alpha}_D$  ... the **angular acceleration** of disk  $D$  relative to a fixed frame

Solution:

- Using the summation rule:

$${}^R \underline{\omega}_D = {}^E \underline{\omega}_D + {}^R \underline{\omega}_E = \omega \underline{e}_2 + \Omega \underline{k} = \omega \underbrace{(C_\theta \underline{n}_2 + S_\theta \underline{k})}_{\underline{e}_2} + \Omega \underline{k}$$

$$\boxed{{}^R \underline{\omega}_D = (\omega C_\theta) \underline{n}_2 + (\omega S_\theta + \Omega) \underline{k}} \text{ (rad/s)}$$

- The angular acceleration is found by direct differentiation.

$$\begin{aligned} {}^R \underline{\alpha}_D &= \frac{{}^R d}{dt} ({}^R \underline{\omega}_D) = \underbrace{\dot{\omega}}_{\text{zero}} \underline{e}_2 + \omega \frac{{}^R d}{dt} (\underline{e}_2) + \underbrace{\dot{\Omega}}_{\text{zero}} \underline{k} + \Omega \frac{{}^R d}{dt} (\underline{k}) \\ &= \omega ({}^R \underline{\omega}_E \times \underline{e}_2) = \omega (\Omega \underline{k} \times \underline{e}_2) = \omega \Omega \underline{k} \times (C_\theta \underline{n}_2 + S_\theta \underline{k}) \end{aligned}$$

So, a disk rotating at a constant rate of 10,000 (rpm) at a latitude of  $\theta = 40$  (deg) has an **angular acceleration**

$$\boxed{{}^R \underline{\alpha}_D = -\omega \Omega C_\theta \underline{n}_1 = -0.0583 \underline{n}_1} \text{ (rad/s}^2\text{)} \quad \dots \text{due to the Earth's rotation}$$

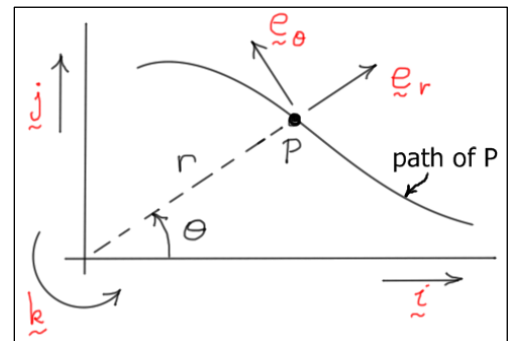
As above,  $S_\theta$  and  $C_\theta$  have been used to represent the *sine* and *cosine* of angle  $\theta$ .

## Notes:

1. Vector results can be expressed using **any convenient set of unit vectors**. In the examples above, the results could also have been expressed using non-rotating unit vectors or unit vectors fixed in  $D$ . It is often convenient to express  ${}^R\omega_D$  and  ${}^R\alpha_D$  using unit vectors fixed in  $D$ . See Unit 5 for more details.
2. The angular velocities  ${}^R\omega_F$  and  ${}^F\omega_D$  in Example 1 and the angular velocities  ${}^R\omega_E$  and  ${}^E\omega_D$  in Example 2 are all **simple angular velocities**. The angular velocities  ${}^R\omega_D$  are **not**. The summation rule enables us build **complex angular velocities** from a **series of simple angular velocities**.
3. **Differentiation** of the angular velocity vector produces **familiar** terms from two dimensional analysis (such as “ $\dot{\omega} \underline{e}_2$ ” and “ $\dot{\Omega} \underline{k}$ ”), but it also produces **less-familiar** terms (such as “ $\omega \Omega \underline{e}_1$ ”). All of these terms are **common in three-dimensional analysis** of angular motion.
4. **Derivatives of scalar functions** (such as  $\omega(t)$  and  $\Omega(t)$ ) are **independent** of reference frames, whereas the **derivatives** of vectors depend on the reference frame in which the derivative is measured.
5. In this and subsequent units the notation “ $B: (\underline{e}_1, \underline{e}_2, \underline{e}_3)$ ” will be used to indicate a right-handed set of unit vectors fixed in body  $B$ . The unit vectors are ordered so  $\underline{e}_1 \times \underline{e}_2 = \underline{e}_3$ .

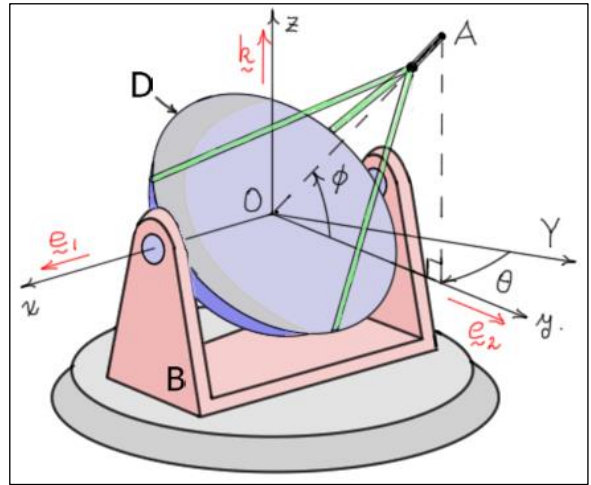
## Exercises:

- 1.1 Radial & Transverse Components:** The diagram shows two reference frames and a point  $P$  traveling along some path. The unit vector set  $R: (\underline{i}, \underline{j}, \underline{k})$  defines directions in the fixed frame  $R$ , and the unit vector set  $E: (\underline{e}_r, \underline{e}_\theta, \underline{k})$  defines directions in a rotating frame  $E$ . Given that the angular velocity of  $E$  in  $R$  is  ${}^R\omega_E = \dot{\theta} \underline{k}$ , find the time derivatives of the unit vectors  $\underline{e}_r$  and  $\underline{e}_\theta$  in  $R$ .



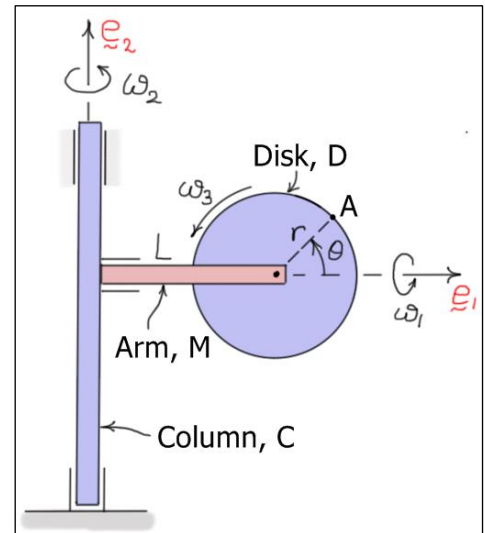
Answers:  $\frac{{}^R d\underline{e}_r}{dt} = \dot{\theta} \underline{e}_\theta$  and  $\frac{{}^R d\underline{e}_\theta}{dt} = -\dot{\theta} \underline{e}_r$

**1.2** The antenna system shown has two components, the base  $B$  and the antenna dish  $D$ . Base  $B$  rotates relative to the ground about the fixed  $z$ -axis, and dish  $D$  rotates relative to  $B$  about the rotating  $x$ -axis. At any instant, the angle between the  $y$ -axis ( $e_2$ ) and the fixed  $Y$ -axis is  $\theta$ , and the angle between line  $OA$  and the  $y$ -axis is  $\phi$ . Given values for  $\theta$ ,  $\phi$ , and their time derivatives, find  ${}^R\omega_D$  and  ${}^R\alpha_D$  the angular velocity and angular acceleration of the dish  $D$  in a fixed reference frame  $R$ .



Answers:  $\boxed{{}^R\omega_D = \dot{\phi}e_1 - \dot{\theta}k}$  and  $\boxed{{}^R\alpha_D = \ddot{\phi}e_1 - \dot{\theta}\dot{\phi}e_2 - \ddot{\theta}k}$  (results expressed in  $B:(e_1, e_2, k)$ )

**1.3** The system shown has three components, a vertical column  $C$ , a horizontal arm  $M$ , and a disk  $D$ . The disk rotates relative to the arm at a rate  $\omega_3$  (rad/sec) about the  $n_3$  direction (normal to  $D$ ), the arm rotates relative to the column at a rate of  $\omega_1$  (rad/sec) about the  $e_1$  direction, and the column rotates relative to the ground at a rate of  $\omega_2$  (rad/sec) about the fixed  $e_2$  direction. The unit vector set  $C:(e_1, e_2, e_3)$  is fixed in the column, and the unit vector set  $M:(n_1, n_2, n_3)$  is fixed in arm  $M$ . Given values for  $\omega_1$ ,  $\omega_2$ ,  $\omega_3$ , and their time derivatives, find  ${}^R\omega_D$  and  ${}^R\alpha_D$  the angular velocity and angular acceleration of  $D$  in the fixed reference frame  $R$ .



Answers:  $\boxed{{}^R\omega_D = \omega_1 e_1 + \omega_2 C_\phi n_2 + (\omega_3 - \omega_2 S_\phi) n_3}$  (results expressed in  $M:(n_1, n_2, n_3)$ )

$\boxed{{}^R\alpha_D = (\dot{\omega}_1 + \omega_2 \omega_3 C_\phi) e_1 + (\dot{\omega}_2 C_\phi - \omega_1 \omega_2 S_\phi - \omega_1 \omega_3) n_2 + (\dot{\omega}_3 - \dot{\omega}_2 S_\phi - \omega_1 \omega_2 C_\phi) n_3}$

**Hint:** Here  $\phi$  is the angle between the plane of the disk and the  $(e_1, e_2)$  plane ( $\dot{\phi} = \omega_1$ ). The diagram shows the position where  $\phi = 0$ .



## References:

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