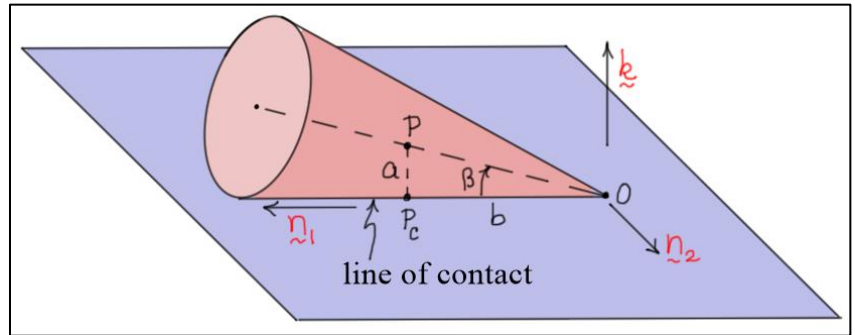


## Intermediate Dynamics

### Rolling Constraints – Line Contact

#### Cone Rolling on a Flat Plane

In earlier notes, rolling (without slipping) with a single contact point was discussed. Consider now rolling when there is a **line of contact** between the bodies.



For example, consider a **right circular cone**  $C$  rolling on a flat horizontal plane. If the plane is **fixed**, then all the points on the line of contact of the cone must have **zero velocity**, and the cone will roll in a **circular path** with the point  $O$  remaining fixed.

To analyze the kinematics of the cone as it rolls, the directions of a reference frame  $S: (\underline{n}_1, \underline{n}_2, \underline{k})$  are defined as shown in the diagram. The direction  $\underline{n}_1$  points along the **line of contact**, the direction  $\underline{k}$  is **normal** to the plane, and the direction  $\underline{n}_2 = \underline{k} \times \underline{n}_1$ . Because all the points on the **contact line** have **zero velocity**, the **angular velocity** of the cone must be along the  $\underline{n}_1$  direction. That is,

$$\boxed{{}^R \underline{\omega}_C = \omega \underline{n}_1}$$

The **velocity** of any point of the cone can be calculated using the relative velocity equation. For example, suppose  $P_C$  is a **point** on the **contact line**, and  $P$  is a **point** along the cone's **centerline**, a distance  $a$  **above**  $P_C$ . Then, the **velocity** of  $P$  can be calculated as

$$\begin{aligned} {}^R \underline{v}_P &= {}^R \underline{v}_{P_C} + {}^R \underline{v}_{P/P_C} = {}^R \underline{v}_{P_C} + ({}^R \underline{\omega}_C \times {}^R \underline{r}_{P/P_C}) = \omega \underline{n}_1 \times a \underline{k} \\ &\quad \text{zero} \\ \Rightarrow \boxed{{}^R \underline{v}_P = -a \omega \underline{n}_2} \end{aligned}$$

Note that as points  $P$  are examined from the vertex of the cone to the center of its base the **lengths**  $a$  (and, hence, the **velocities** of the points  $P$ ) **increase linearly**. Consequently, the cone rolls in a circular path with the point  $O$  remaining fixed.

The **angular acceleration** of the cone is found by **differentiating**  ${}^R\omega_C$ .

$${}^R\alpha_C = \frac{{}^R d}{dt}(\omega_{\tilde{n}_1}) = \dot{\omega}_{\tilde{n}_1} + \omega \dot{\tilde{n}}_1 = \dot{\omega}_{\tilde{n}_1} + \omega({}^R\omega_S \times \tilde{n}_1) = \dot{\omega}_{\tilde{n}_1} + \omega(\Omega \tilde{k} \times \tilde{n}_1) = \dot{\omega}_{\tilde{n}_1} + \omega\Omega \tilde{n}_2$$

Here,  ${}^R\omega_S = \Omega \tilde{k}$  represents the angular velocity of the frame  $S$  in a fixed frame  $R$ . The angular rates  $\omega$  and  $\Omega$  are **not independent**, because the cone is **rolling** (without slipping).

To find a **relationship between the two rates**, consider again a point  $P$  on the centerline of the cone. As noted above, the velocity of  $P$  may be written as  ${}^Rv_P = -a\omega\tilde{n}_2$ . However, it could also be written as  ${}^Rv_P = b\Omega\tilde{n}_2$  where  $b$  represents the distance from  $P_C$  to  $O$ . Comparing these two expressions yields the result,  $\boxed{\Omega = -(a/b)\omega = -\omega \tan(\beta)}$ , where  $\beta$  represents the **half angle** of

the cone. Using this result,  ${}^R\alpha_C$  may be written as

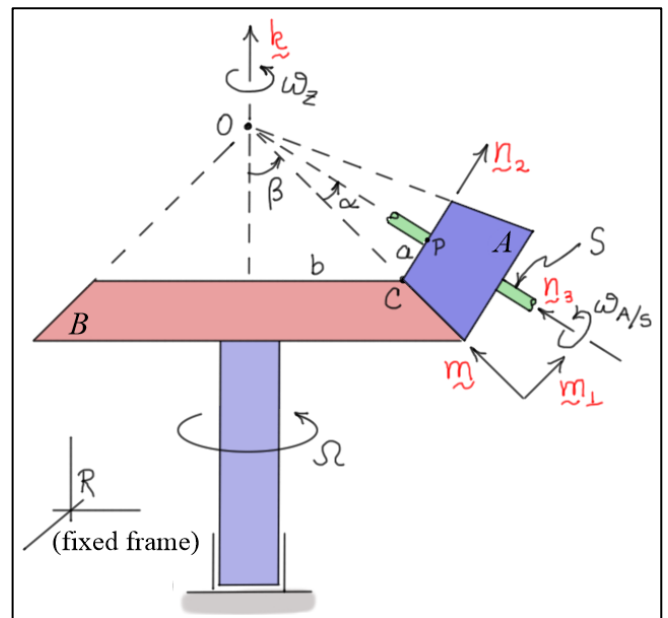
$$\boxed{{}^R\alpha_C = \dot{\omega}_{\tilde{n}_1} - \omega^2 \tan(\beta)\tilde{n}_2}$$

The **acceleration** of  $P$  is found by differentiating the velocity  ${}^Rv_P$ .

$$\begin{aligned} {}^R a_P &= \frac{{}^R d}{dt}(-a\omega\tilde{n}_2) = -a(\dot{\omega}_{\tilde{n}_2} + \omega\dot{\tilde{n}}_2) = -a(\dot{\omega}_{\tilde{n}_2} + \omega(\Omega \tilde{k} \times \tilde{n}_2)) = -a(\dot{\omega}_{\tilde{n}_2} - \omega\Omega\tilde{n}_1) \\ &\Rightarrow \boxed{{}^R a_P = -a\dot{\omega}_{\tilde{n}_2} - a\omega^2 \tan(\beta)\tilde{n}_1} \end{aligned}$$

## Beveled Gears

**Beveled gears** are a practical example of bodies that roll with a line of contact. Each gear may be thought of as part of a cone. Two contacting gears may be thought of as **two cones rolling on each other**. Consider, for example, the system of two beveled gears shown. Gear  $B$  is affixed to a shaft that rotates with speed  $\Omega$  about the  $\tilde{k}$  direction. Gear  $A$  rolls on gear  $B$  and rotates freely on the axle  $S$ . The axle rotates at a rate  $\omega_z$  about the  $\tilde{k}$  direction (pivoting about point  $O$ ), and gear  $A$  rotates relative to the axle at a rate  $\omega_{A/S}$ .



To analyze the kinematics of this system, define a unit vector set fixed in the axle as  $S: (\underline{n}_1, \underline{n}_2, \underline{n}_3)$ . The direction  $\underline{n}_3$  is **pointed along** axle  $S$  towards  $O$ , the direction  $\underline{n}_2$  is **perpendicular** to the axle as shown, and the direction  $\underline{n}_1 = \underline{n}_2 \times \underline{n}_3$ . The angles  $\alpha$  and  $\beta$  are the **half angles** of the two cones (as shown), and the sum of these two angles is  $\gamma \triangleq \alpha + \beta$ . Point  $C$  is on the contact line between the two gears, and point  $P$  is a point on the axle.

To find a relationship between the angular rates  $\Omega$ ,  $\omega_z$ , and  $\omega_{A/S}$ , use the concept of relative velocity. Assuming point  $C$  is the contact point on gear  $A$ , and point  $P$  is the center of that gear, write

$${}^R \underline{v}_C = {}^R \underline{v}_P + {}^R \underline{v}_{C/P}$$

Here,

$${}^R \underline{v}_P = -(b + aC_\gamma) \omega_z \underline{n}_1$$

$$\begin{aligned} {}^R \underline{v}_{C/P} &= {}^R \underline{\omega}_A \times \underline{r}_{C/P} = ({}^R \underline{\omega}_S + {}^S \underline{\omega}_A) \times (-a \underline{n}_2) = [\omega_z \underline{k} + \omega_{A/S} \underline{n}_3] \times (-a \underline{n}_2) \\ &= [\omega_z (S_\gamma \underline{n}_2 + C_\gamma \underline{n}_3) + \omega_{A/S} \underline{n}_3] \times (-a \underline{n}_2) \\ &= a(\omega_{A/S} + \omega_z C_\gamma) \underline{n}_1 \end{aligned}$$

Also, considering  $C$  to be the contact point on gear  $B$ , the velocity of  $C$  may be written as  ${}^R \underline{v}_C = -b\Omega \underline{n}_1$ . Setting the velocities of the two contact points equal to each other and simplifying gives

$$\boxed{\omega_{A/S} = (b/a)(\omega_z - \Omega)}$$

### The Relative Angular Velocities ${}^B \underline{\omega}_A$ and ${}^A \underline{\omega}_B$

As noted above, when a cone rolls on a fixed plane, the **angular velocity** of the cone relative to the plane is **directed** along the **line of contact**. Similarly, when beveled gears roll on each other, the **relative angular velocities**  ${}^B \underline{\omega}_A$  and  ${}^A \underline{\omega}_B$  must be **directed** along the **line of contact**. Hence,

$$\boxed{{}^B \underline{\omega}_A = \omega_{A/B} \underline{m} = -{}^A \underline{\omega}_B}$$

This result can be verified by finding the angular velocities and using the results found above. For example, using the angular velocity summation rule, write

$$\begin{aligned}
{}^B\omega_A &= {}^R\omega_A - {}^R\omega_B = (\omega_z \tilde{k} + \omega_{A/S} \tilde{n}_3) - \Omega \tilde{k} = (\omega_z - \Omega) \tilde{k} + \omega_{A/S} \tilde{n}_3 \\
&= (\omega_z - \Omega) (C_\beta \tilde{m} + S_\beta \tilde{m}_\perp) + \frac{b}{a} (\omega_z - \Omega) (C_\alpha \tilde{m} - S_\alpha \tilde{m}_\perp) \\
&\Rightarrow \boxed{{}^B\omega_A = (\omega_z - \Omega) \left( (C_\beta + \frac{b}{a} C_\alpha) \tilde{m} + (S_\beta - \frac{b}{a} S_\alpha) \tilde{m}_\perp \right)}
\end{aligned} \tag{1}$$

Here,

$$\frac{b}{a} = \frac{b}{|\overline{OC}|} \cdot \frac{|\overline{OC}|}{a} = \frac{S_\beta}{S_\alpha}$$

$$C_\beta + \frac{b}{a} C_\alpha = C_\beta + \frac{S_\beta C_\alpha}{S_\alpha} = \frac{C_\beta S_\alpha + S_\beta C_\alpha}{S_\alpha} = \frac{S_{\alpha+\beta}}{S_\alpha}$$

$$S_\beta - \frac{b}{a} S_\alpha = S_\beta - \frac{S_\beta S_\alpha}{S_\alpha} = \frac{S_\beta S_\alpha - S_\beta S_\alpha}{S_\alpha} = 0$$

Substituting these results into Eq. (1) gives

$$\boxed{{}^B\omega_A = (\omega_z - \Omega) \left( \frac{S_{\alpha+\beta}}{S_\alpha} \right) \tilde{m}}$$

So, the relative angular velocity is directed along the line of contact as expected.