

## Intermediate Dynamics

### Newton/Euler Equations of Motion for a Rigid Body

Using the theory of *systems of particles*, it can be shown that the *equations of motion* for rigid body motion in an *inertial frame*  $R$  can be written as follows.

$$\boxed{\begin{aligned} \sum_i \underline{F}_i &= m^R \underline{a}_G \\ \sum_i (\underline{M}_G)_i &= \frac{d}{dt} (\underline{H}_G) \end{aligned}} \quad (1)$$

Here,  ${}^R \underline{a}_G$  is the *acceleration* of  $G$  the *mass-center* of the body, and  $\underline{H}_G = \underline{I}_G \cdot {}^R \underline{\omega}_B$  is the *angular momentum* of the body about its mass-center. Using the “*derivative rule*” the right side of the moment equation can be rewritten as follows.

$$\sum_i (\underline{M}_G)_i = \frac{d}{dt} (\underline{H}_G) = \frac{d}{dt} (\underline{I}_G \cdot {}^R \underline{\omega}_B) = \frac{d}{dt} (\underline{I}_G \cdot {}^R \underline{\omega}_B) + ({}^R \underline{\omega}_B \times \underline{H}_G)$$

or

$$\boxed{\sum_i (\underline{M}_G)_i = (\underline{I}_G \cdot {}^R \underline{\alpha}_B) + ({}^R \underline{\omega}_B \times \underline{H}_G)} \quad (2)$$

### Equivalent Force Systems

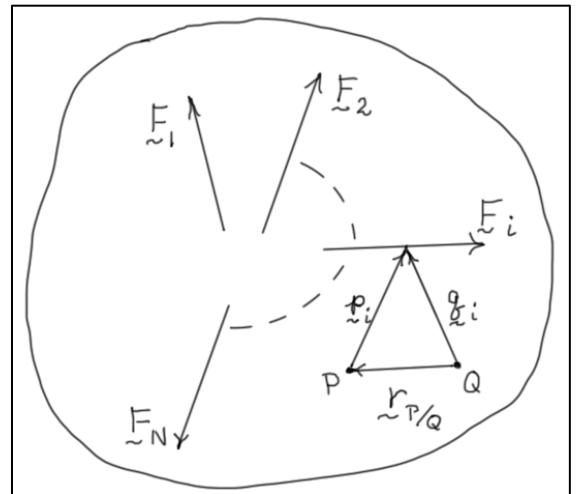
The moment equation (Eq. (2)) can be extended to *taking moments about any point* using the concept of *equivalent force systems*. Systems of forces are said to be *equivalent* if they have the *same resultant* and they have the *same moment about any point*. The *resultant*  $\underline{R}$  of a force system is simply the *sum of all the forces*.

$$\boxed{\underline{R} = \sum_i \underline{F}_i}$$

The *moment* of the system about some point  $P$  is

$$\boxed{\sum_i (\underline{M}_P)_i = \sum_i (\underline{p}_i \times \underline{F}_i)}$$

Finally, note that the *moment* of the system about *another point*  $Q$  can be related to the moment about  $P$  as follows.



$$\begin{aligned}\sum_i (M_Q)_i &= \sum_i (q_i \times F_i) = \sum_i ([r_{P/Q} + p_i] \times F_i) = \sum_i (r_{P/Q} \times F_i) + \sum_i (p_i \times F_i) \\ &= r_{P/Q} \times \left( \sum_i F_i \right) + \sum_i (M_P)_i\end{aligned}$$

or

$$\boxed{\sum_i (M_Q)_i = \sum_i (M_P)_i + r_{P/Q} \times \left( \sum_i F_i \right)}$$

### Alternate Moment Equation

In the above analysis, let  $Q$  be any point  $A$ , and let  $P$  be the mass center  $G$ . Then using the relationship between the sum of the moments about different points, we can write

$$\sum_i (M_A)_i = \sum_i (M_G)_i + (r_{G/A} \times m^R a_G)$$

or

$$\boxed{\sum_i (M_A)_i = (I_G \cdot {}^R \alpha_B) + ({}^R \omega_B \times H_G) + (r_{G/A} \times m^R a_G)} \quad (A \text{ is any point})$$

### Special Case: Motion about a Fixed Point

If some point  $O$  of the body is fixed so that the body pivots about that point, the above equations of motion can be shown to take the form

$$\boxed{\begin{aligned}\sum_i F_i &= m^R a_G \\ \sum_i (M_O)_i &= \frac{{}^R d}{dt} (H_O) = (I_O \cdot {}^R \alpha_B) + ({}^R \omega_B \times H_O)\end{aligned}}$$

where  $H_O = I_O \cdot {}^R \omega_B$  is the **angular momentum** of the body about the **fixed-point**  $O$ . Note that the elements of the inertia dyadic  $I_O$  can be determined using the **parallel axes theorems** for moments and products of inertia.

**Note:** If the expressions used in these equations are **valid only at some instant of time**, then the equations are **algebraic**. If the expressions are **valid for all time**, then the equations are **differential equations** and can be **integrated numerically** to simulate the motion of the system.